

ART 113 : Introduction to Drawing

Credits: 3

Class Hours: 6 lecture/lab

Comments: Students in the Creative Media program pursuing a certificate in Animation or Graphic Art are encouraged to take this course.

Description: This course involves students in two-dimensional visualization and rendering of forms, spaces, and ideas through a variety of approaches and media. Students learn the basics of line, contour, shading, texture, perspective, composition, and action drawing. Students will create several original works of art and compile a portfolio of their drawings at the end of the term.

Semester Offered: Fall, Spring

Designation:

Diversification: Arts – DA

Course Student Learning Outcomes (CSLOs):

1. Make aesthetic, creative, and content decisions in their drawings.
2. Prepare work for rudimentary exhibition purposes.
3. Demonstrate basic drawing skills and expression.
4. Describe how ideas can be communicated through visual media, techniques, and processes.
5. Select and utilize drawing tools and media and apply them to achieve desired results in expression.
6. Use basic drawing vocabulary to describe drawing processes and principles.
7. Critique drawings objectively, individually, and in groups.