

Art (ART)

Art (ART) Classes

ART 101 : Introduction to the Visual Arts

Credits: 3

Class Hours: 3 lecture

Description: This course is a general introduction to the media, techniques, and history of the visual arts, oriented to students who have not been exposed to the formal study of these disciplines. Students will develop an in-depth appreciation of the creative processes involved in the visual arts across cultures and throughout history. This survey course reviews two- and three-dimensional art forms, methods, and media; examines the visual elements and principles of design; and surveys art styles from the prehistoric to the 20th Century.

Semester Offered: Fall, Spring

Designation:

Diversification: Arts — DA

Course Student Learning Outcomes (CSLOs):

1. Demonstrate knowledge of the elements of visual art, principles of design, and the creative process.
2. Describe how ideas can be communicated through visual media, techniques, and processes.
3. Evaluate artistic works across a range of subject matters, symbols, concepts, historical periods, and cultures.
4. Demonstrate a familiarity with major historical and contemporary movements in visual art, and describe how art reflects its time.
5. Apply formal and personal criteria for viewing and assessing art, using appropriate terminology.
6. Make connections between visual arts and other disciplines.

ART 105 : Introduction to Ceramics

Credits: 3

Class Hours: 6 lecture/lab

Comments: May be repeated for a maximum of 9 credits.

Description: This course introduces students to creating three-dimensional concepts in clay, emphasizing hand building, glazing techniques, and surface treatments. Students will complete hand-building projects, and then move on to the essentials of wheel-throwing projects and learn how to use a kiln.

Semester Offered: Fall, Spring

Designation:

Diversification: Arts — DA

Course Student Learning Outcomes (CSLOs):

1. Use hand-building techniques to produce finished ceramic objects.
2. Engage in all phases of the creative problem-solving process to produce a finished ceramic project.
3. Apply basic drawing techniques when notating, conceptualizing, and visually organizing a ceramic project.
4. Demonstrate how colors, patterns, and shapes impact the final visual product.
5. Use the professional terminology of the 2D and 3D visual arts to plan, describe, and evaluate ceramics projects and products.
6. Explain how artists use creative problem-solving and choose specific techniques and processes to communicate ideas and themes through original visual media.

ART 107D : Introduction to Digital Photography

Credits: 3

Class Hours: 6 lecture/lab

Recommended: "B" or higher in ART 112 or "C" or higher in both ART 101 and ETRO 101.

Description: This course teaches basic skills to create eye-appealing photographs for print and digital distribution. Working individually and collaboratively, students learn how to operate cameras, lights, and software applications to create and edit visually-appealing photographs. Students also create web-based Digital Portfolios to display photographs.

Semester Offered: Fall, Spring

Designation:

Diversification: Arts — DA

Course Student Learning Outcomes (CSLOs):

1. Define and apply design elements and principles to create visually-appealing still photographs for print and digital distribution.
2. Use photographic equipment and software applications to create still photographs.
3. Create a web-based, user-friendly, visually-appealing Digital Portfolio that displays photographs.
4. Develop measurable objectives and gauge the effectiveness of photographs.
5. Demonstrate appropriate interpersonal communication and collaborative skills.

ART 111 : Introduction to Watercolor Painting

Credits: 3

Class Hours: 6 lecture/lab

Comments: May be repeated for a maximum of 6 credits.

Description: This course is an introduction to the theory and practice of watercolor painting. Students will learn about the use of watercolor materials and wet and dry painting techniques, including applying washes, glazing, lifting, scraping, and creating blends. They also will concentrate on painting composition, paint consistency, and color development within the context of practicing and improving their technical painting skills.

Semester Offered: Fall, Spring

Designation:

Diversification: Arts — DA

Course Student Learning Outcomes (CSLOs):

1. Prepare and execute paintings that reflect the use of essential watercolor techniques.
2. Explain watercolor painting concepts, the techniques covered in class, and basic color theory.
3. Describe how ideas can be communicated through visual media, techniques, and processes.
4. Engage in a critical analysis of their own and others' finished works.
5. Demonstrate a basic competence in watercolor painting using a variety of washes and brush techniques.
6. Exhibit a familiarity with and understanding of the proper use and care of watercolor painting tools.

ART 112 : Introduction to Digital Arts

Credits: 3

Class Hours: 6 lecture/lab

Description: In this introductory course, students use industry-standard equipment and applications to design and create projects in the following Creative Media focus areas: Animation, Graphic Arts, Event Technology, Music Production, Photography, Video Production and Website Technology.

Semester Offered: Fall, Spring

Designation:

Diversification: Arts — DA

Course Student Learning Outcomes (CSLOs):

1. Define and apply professional design elements and principles to create Creative Media projects for print and digital distribution.
2. Use industry-standard equipment and applications to design and create Creative Media projects.
3. Create a web-based, user-friendly, visually-appealing Digital Portfolio that displays Creative Media projects.
4. Evaluate and gauge the effectiveness of completed projects using industry-standard measurement processes.
5. Demonstrate effective interpersonal communication and collaborative skills.

ART 113 : Introduction to Drawing

Credits: 3

Class Hours: 6 lecture/lab

Comments: Students in the Creative Media program pursuing a certificate in Animation or Graphic Art are encouraged to take this course.

Description: This course involves students in two-dimensional visualization and rendering of forms, spaces, and ideas through a variety of approaches and media. Students learn the basics of line, contour, shading, texture, perspective, composition, and action drawing. Students will create several original works of art and compile a portfolio of their drawings at the end of the term.

Semester Offered: Fall, Spring

Designation:

Diversification: Arts — DA

Course Student Learning Outcomes (CSLOs):

1. Make aesthetic, creative, and content decisions in their drawings.
2. Prepare work for rudimentary exhibition purposes.
3. Demonstrate basic drawing skills and expression.
4. Describe how ideas can be communicated through visual media, techniques, and processes.
5. Select and utilize drawing tools and media and apply them to achieve desired results in expression.
6. Use basic drawing vocabulary to describe drawing processes and principles.
7. Critique drawings objectively, individually, and in groups.

ART 123 : Introduction to Painting

Credits: 3

Class Hours: 6 lecture/lab

Recommended: "C" or higher in ART 113.

Description: This course teaches the fundamentals of painting to beginning painting students. Students will explore the technical and expressive possibilities of the paint media. The class will focus on the formal, conceptual, and technical problems in painting. Emphasis will be given to color mixing systems and successfully manipulating paint as a medium for self expression.

Semester Offered: Fall, Spring

Designation:

Diversification: Arts — DA

Course Student Learning Outcomes (CSLOs):

1. Prepare work for rudimentary exhibition purposes.
2. Demonstrate personal artistic expression and style.
3. Paint in 3D form with value differences and use the terminology of value.
4. Demonstrate the fundamentals of color theory and the terminology of colors and basic language of design.
5. Demonstrate fundamental techniques of drawing, including using 1- and 2- point perspective.
6. Paint using limited and full-color palette.
7. Describe how ideas can be communicated through visual media, techniques, and processes.

ART 125 : Introduction to Graphic Design

Credits: 3

Class Hours: 3 lecture

Recommended: "B" or higher in ART 112 or "C" or higher in either ART 101 or ART 113.

Description: This course teaches entry-level skills required to design and create basic graphics and illustrations for print and digital distribution. Working individually and collaboratively, students use professional development tools and applications to design and create effective graphics and illustrations. Students also create web-based Digital Portfolios to display their projects.

Semester Offered: Fall, Spring

Designation:

Diversification: Arts — DA

Course Student Learning Outcomes (CSLOs):

1. Define and apply design elements and principles to create basic graphics and illustrations for print and digital distribution.
2. Use industry-standard tools and applications to design and create basic graphics and illustrations.
3. Develop measurable objectives and gauge the effectiveness of completed projects.
4. Create a web-based, user-friendly, visually-appealing Digital Portfolio that displays projects.
5. Demonstrate appropriate interpersonal communication and collaborative skills.

ART 207D : Intermediate Digital Photography

Credits: 3

Class Hours: 2 lecture and 4 studio

Prerequisites: "C" or higher in ART 107D.

Recommended: "B" or higher in ART 112 or "C" or higher in both ART 101 and ETRO 101.

Description: This course teaches intermediate-level skills required to design and create professional photographs for print and digital distribution. Working individually and collaboratively, students use professional cameras, lights, and software applications to create commercial-quality photographs.

Semester Offered: Fall, Spring

Designation:

Diversification: Arts – DA

Course Student Learning Outcomes (CSLOs):

1. Use industry-standard photography equipment and software applications to create professional photographs.
2. Demonstrate exceptional interpersonal communication and collaborative skills.
3. Create a web-based, user-friendly, visually-appealing, commercial-quality Digital Portfolio that displays professional photographs.
4. Define and apply professional design elements and principles to create commercial-quality photographs for print and digital distribution.
5. Evaluate and gauge the effectiveness of photographs using industry-standard measurement processes.

ART 211 : Intermediate Watercolor

Credits: 3

Class Hours: 6 lecture/lab

Prerequisites: "C" or higher in ART 111.

Comments: May be repeated for a maximum of 6 credits.

Description: This course is a continuation of ART 111 that provides intensive application of basic techniques. Emphasis is placed on the development of a personal style in the medium of watercolor.

Semester Offered: Fall, Spring

Course Student Learning Outcomes (CSLOs):

1. Demonstrate an understanding of watercolor concepts, techniques, and color theory.
2. Demonstrate how ideas can be communicated through visual media, techniques, and processes.
3. Demonstrate competence in watercolor painting using a variety of washes and brush techniques.
4. Engage in a critical analysis of their own and others' finished work.
5. Demonstrate the proper use and care of watercolor painting tools.
6. Prepare and execute paintings that demonstrate the use of essential and some advanced watercolor techniques.

ART 213 : Intermediate Drawing

Credits: 3

Class Hours: 6 lecture/lab

Prerequisites: "C" or higher in ART 113.

Description: This course has an emphasis on the development of intermediate drawing skills especially the use of color. There will be an emphasis on the power of observation from life. This course introduces students to the intermediate skills and elements of descriptive drawing with some abstraction later in the semester. Students will become familiar with the basic vocabulary and conventions of objective drawing processes and media while practicing an enhanced perceptual awareness and eye/hand motor skills.

Semester Offered: Fall, Spring

Designation:

Diversification: Arts — DA

Course Student Learning Outcomes (CSLOs):

1. Successfully identify and use color drawing tools and elements of art and design principles in drawings.
2. Keep an extensive sketchbook and portfolio record of the material covered in this course.
3. Differentiate among representational, abstract, and conceptual approaches to drawn art and produce these forms in color as well as monochromatic media.
4. Make aesthetic, creative, and content decisions autonomously in drawings by choosing compositions, subject matter, and presentation format independently.
5. Recognize and demonstrate safe studio procedures and good studio practices.

ART 223 : Intermediate Painting

Credits: 3

Class Hours: 6 lecture/lab

Prerequisites: "C" or higher in ART 123.

Description: This course provides an overview of the origins, influences, development, and impact of major artistic movements in Europe and the U.S. Students will paint with an emphasis on familiarizing themselves with the subject matter, styles, techniques, and intentions of famous artists from these movements to further develop the skills they learned in ART 123.

Semester Offered: Fall, Spring

Designation:

Diversification: Arts — DA

Course Student Learning Outcomes (CSLOs):

1. Arrange visual components into a successful composition.
2. Use acrylic or oil paint to create original works.
3. Exhibit an intermediate level of understanding of color theory, basic composition, and value development as it applies to creating the illusion of three dimensional form.
4. Engage in critical analysis and discussion of the final artworks.
5. Describe how ideas can be communicated through visual media, techniques, and processes.

ART 225 : Intermediate Graphic Design

Credits: 3

Class Hours: 3 lecture

Prerequisites: "C" or higher in ART 125.

Recommended: "B" or higher in ART 112 or "C" or higher in both ART 101 and ART 113.

Description: This course teaches intermediate-level skills required to design and create professional graphics and illustrations for print and digital distribution. Working individually and collaboratively, students use industry-standard development tools and applications to design and create commercial-quality graphics and illustrations.

Semester Offered: Fall, Spring

Designation:

Diversification: Arts — DA

Course Student Learning Outcomes (CSLOs):

1. Define and apply professional design elements and principles to create raster and vector graphics and illustrations for print and digital distribution.
2. Use industry-standard development tools and applications to design and create professional graphics and illustrations.
3. Evaluate and gauge the effectiveness of completed projects using industry-standard measurement processes.
4. Create a web-based, user-friendly, visually-appealing, commercial-quality Digital Portfolio that displays professional graphic projects.
5. Demonstrate exceptional interpersonal communication and collaborative skills.

ART 243 : Intermediate Ceramics: Handbuilding

Credits: 3

Class Hours: 6 lecture/lab

Prerequisites: "C" or higher in ART 105.

Description: This course introduces students to advanced techniques in hand building. Non-functional, sculptural concepts will be emphasized and students will be encouraged to challenge themselves to create larger forms than in ART 105. Kiln operations and glaze creation also will be introduced.

Semester Offered: Spring

Designation:

Diversification: Arts — DA

Course Student Learning Outcomes (CSLOs):

1. Produce forms reflecting an understanding of the difference between functional and non-functional clay forms.
2. Use a variety of mold techniques to complete projects.
3. Create presentation pieces and actively participate in critiques.
4. Demonstrate knowledge of elements of 3-dimensional design in sculptural forms.
5. Demonstrate an understanding of proper kiln loading/unloading and firing.
6. Demonstrate an understanding of different kinds of clay and their properties when used together in sculptures.
7. Demonstrate the use of different hand building equipment to create specific forms in clay.

ART 244 : Intermediate Ceramics: Wheel Throwing

Credits: 3

Class Hours: 6 lecture/lab

Prerequisites: "C" or higher in ART 105.

Description: This course is a comprehensive introduction to the art of wheel throwing. Students will experience the creating of vessels through the use of the ceramic wheel. Beginning with the simple cylinder, students will learn to expand their skills while creating various forms with the round bottle as a final target of accomplishment. Kiln operations and glaze creation also will be introduced.

Semester Offered: Spring

Designation:

Diversification: Arts — DA

Course Student Learning Outcomes (CSLOs):

1. Clearly show by example the differences between functional and non-functional forms.
2. Demonstrate knowledge of the various wheel throwing techniques and forms created with the use of the wheel and draw on hand-building techniques learned in ART 105 to complete wheel projects.
3. Demonstrate an understanding of different clays and their properties and create forms on the wheel displaying the differences.
4. Create art pieces that communicate statements or beliefs.
5. Exhibit the fine points that make for better finished forms.
6. Use alternative glazing methods important in displaying how colors influence the viewer's emotions and thoughts.
7. Use ceramic and art vocabulary when discussing and critiquing.

ART 249 : Interface Design II

Credits: 3

Class Hours: 6 lecture/lab

Prerequisites: "C" or higher in ART 112 and ART 229.

Description: Students will acquire an advanced knowledge of the design and development of multimedia interactive interfaces and production of graphic images for those interfaces. A variety of software programs will be utilized in the production of still images and animations, including video editing. The production of interactive interfaces for web and multimedia projects to be used in students' professional portfolios will be emphasized.

Semester Offered: Fall, Spring

Course Student Learning Outcomes (CSLOs):

1. Use advanced editing tools to create graphic images and animations for web and multimedia interfaces with current industry standard software tools.
2. Design web and multimedia interactive interfaces at current industry standards for community and commercial entities.
3. Create video animations and shorts for web and multimedia interfaces with current industry standard video software tools.
4. Test and analyze web and multimedia interfaces for effectiveness.

ART 250 : Film and World History Since WWII

Credits: 3

Class Hours: 3 lecture

Comments: Cross-listed with HIST 250.

Description: This course examines historical events, from WWII until the present, through cinema. In this course students will learn how to use films as a historical source, as well as how world events and culture have shaped the direction of cinema.

Semester Offered: Fall, Spring

Course Student Learning Outcomes (CSLOs):

1. Analyze film critically, particularly for historical and artistic content.
2. Identify world cinema trends (i.e. Italian neo-realism, French New Wave) and their respective characteristics.
3. Distinguish between a film's historical and fictional elements, and identify ways in which even the fictional elements may be a source of historical insight.
4. Discuss the basic concepts and aesthetics in film as an art form.
5. Examine a film as a historical or cultural artifact.
6. Use film effectively as a primary and/or secondary source in the study of historical topics.

ART 293 : Internship

Credits: 3

3 credits = 225 hours of work experience

Prerequisites: "C" or higher in ART 112. Approval of instructor.

Description: This course allows students to apply the knowledge and skills acquired in the classroom to the work environment. This work experience improves the skills of students and increases their ability to gain steady freelance or full-time employment after graduation.

Semester Offered: Spring

Course Student Learning Outcomes (CSLOs):

1. Demonstrate professional, ethical and legal principles in the work environment.
2. Skillfully and safely operate creative media equipment in the work environment.
3. Demonstrate mastery-level skills using creative media software applications in the work environment.
4. Demonstrate exceptional interpersonal communication and collaborative skills in the work environment.